

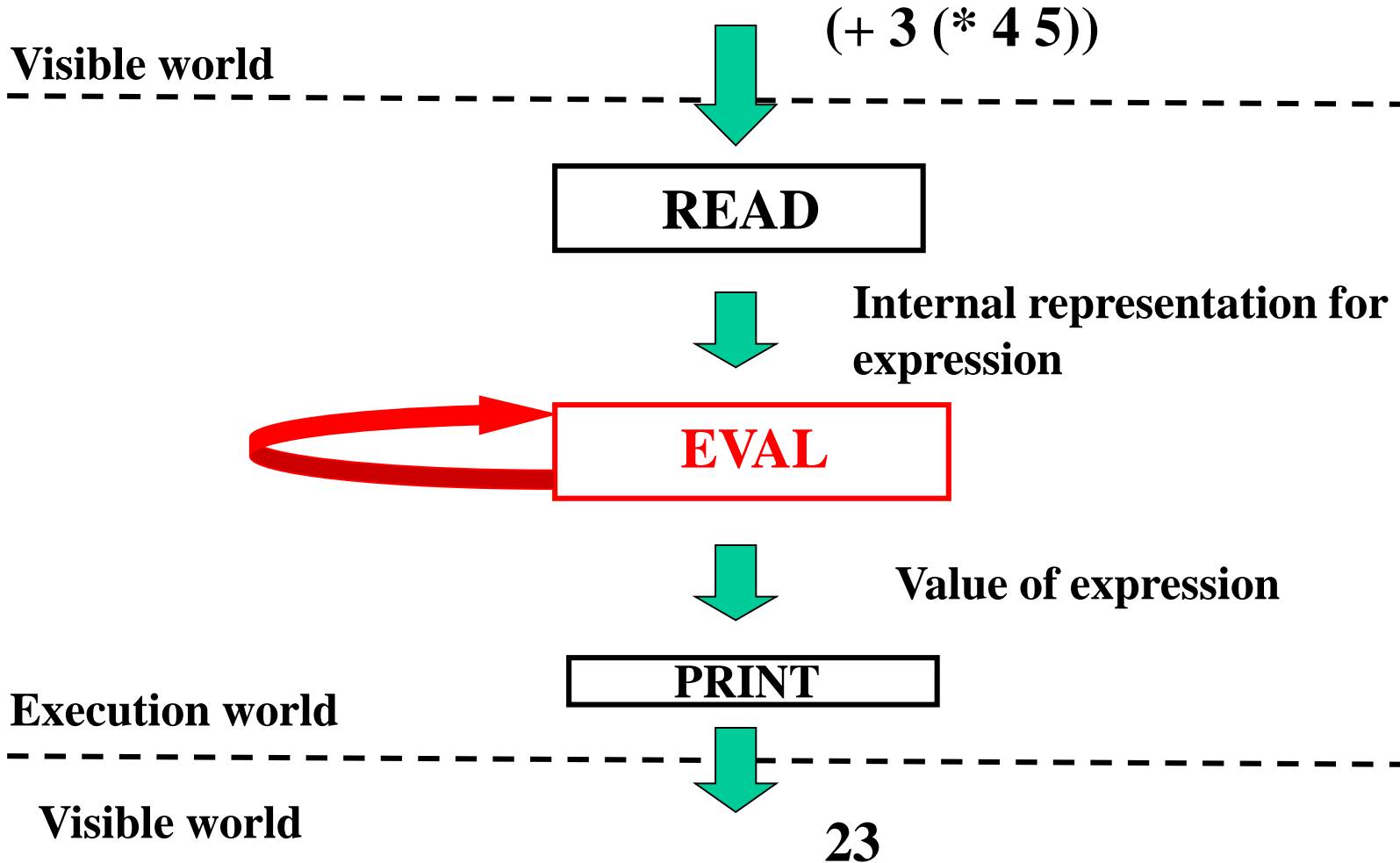
# Basic Scheme February 8, 2007

- Compound expressions
- Rules of evaluation
- Creating procedures by capturing common patterns

# Previous lecture

- Basics of Scheme
  - Expressions and associated values (or syntax and semantics)
    - Self-evaluating expressions
      - 1, “this is a string”, #f
    - Names
      - +, \*, >=, <
    - Combinations
      - (\* (+ 1 2) 3)
    - Define
- Rules for evaluation

# Read-Eval-Print



# Summary of expressions

- **Numbers:** value is expression itself
- **Primitive procedure names:** value is pointer to internal hardware to perform operation
- **“Define”:** has no actual value; is used to create a binding in a table of a name and a value
- **Names:** value is looked up in table, retrieving binding
- Rules apply recursively

# Simple examples

25	→	25
(+ (* 3 5) 4)	→	60
+	→	[#primitive procedure ...]
(define foobar (* 3 5))	→	no value, creates binding of foobar and 15
foobar	→	15 (value is looked up)
(define fred +)	→	no value, creates binding
(fred 3 5)	→	15

# **This lecture**

Adding procedures and procedural abstractions to capture processes

# Language elements -- procedures

- Need to capture ways of doing things – use procedures

**(lambda (x) (\* x x))**

**parameters** (points to **(x)**)  
**body** (points to **(\* x x)**)

**To process something** (points to **(lambda**)  
**multiply it by itself** (points to **(\* x x)**)



- Special form – creates a procedure and returns it as value

# Language elements -- procedures

- Use this anywhere you would use a procedure

`((lambda(x)(* x x)) 5)`



`(* 5 5)` lambda exp

arg



# Language elements -- abstraction

- Use this anywhere you would use a procedure  
`((lambda(x)(* x x)) 5)`

**Don't want to have to write obfuscatory code – so can give the lambda a name**

`(define square (lambda (x) (* x x)))`  
`(square 5) → 25`

**Rumplestiltskin effect!**  
*(The power of naming things)*

# Scheme Basics

- Rules for *evaluating*
  1. If **self-evaluating**, return value.
  2. If a **name**, return value associated with name in environment.
  3. If a **special form**, do something special.
  4. If a **combination**, then
    - a. *Evaluate* all of the subexpressions of combination (in any order)
    - b. *apply* the operator to the values of the operands (arguments) and return result
- Rules for *applying*
  1. If procedure is **primitive procedure**, just do it.
  2. If procedure is a **compound procedure**, then:  
**evaluate** the body of the procedure with each formal parameter replaced by the corresponding actual argument value.

# Interaction of define and lambda

1. `(lambda (x) (* x x))`  
    `==> #[compound-procedure 9]`
2. `(define square (lambda (x) (* x x)))`  
    `==> undef`
3. `(square 4)` `==> 16`
4. `((lambda (x) (* x x)) 4)` `==> 16`
5. `(define (square x) (* x x))` `==> undef`

This is a convenient shorthand (called “syntactic sugar”) for 2 above – this is a use of lambda!

# Lambda special form

- lambda syntax      `(lambda (x y) (/ (+ x y) 2))`
- 1st operand position: the **parameter list**      `(x y)`
  - a list of names (perhaps empty)      `()`
  - determines the number of operands required
- 2nd operand position: the **body**      `(/ (+ x y) 2)`
  - may be any expression(s)
  - not evaluated when the lambda is evaluated
  - evaluated when the procedure is applied
  - value of body is value of last expression evaluated
- mini-quiz: `(define x (lambda () (+ 3 2)))`
  - `x`
  - `(x)`
- semantics of lambda:

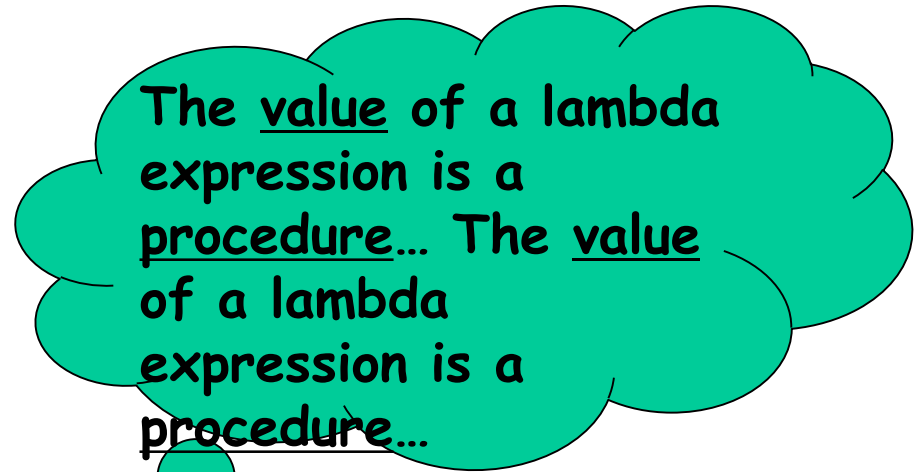
**THE VALUE OF  
A LAMBDA EXPRESSION  
IS  
A PROCEDURE**

# Achieving Inner Peace

(and a good grade)



*\*Om Mani Padme Hum...*



# Using procedures to describe processes

- How can we use the idea of a procedure to capture a computational process?

# What does a procedure describe?

- Capturing a common pattern
  - (\* 3 3)
  - (\* 25 25)
  - (\* foobar foobar)

(lambda (x) (\* x x) )

Common pattern to capture



Name for thing that changes





# Modularity of common patterns

Here is a common pattern:

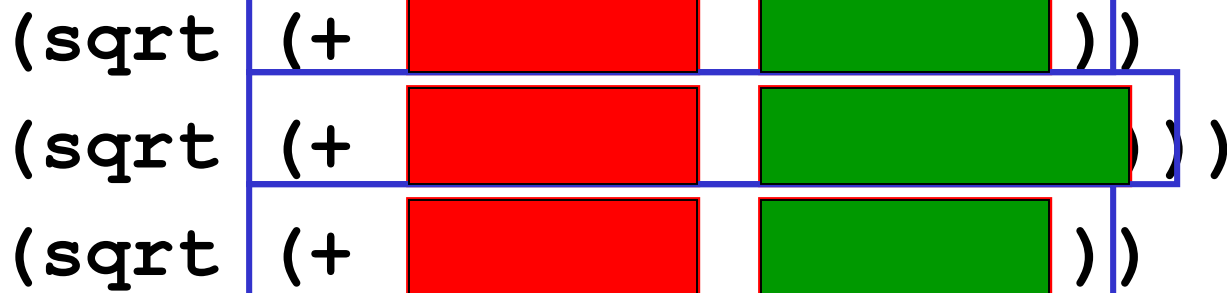
```
(sqrt (+ (* 3 3) (* 4 4)))  
(sqrt (+ (* 9 9) (* 16 16)))  
(sqrt (+ (* 4 4) (* 4 4)))
```

Here is one way to capture this pattern:

```
(define pythagoras  
  (lambda (x y)  
    (sqrt (+ (* x x) (* y y))))))
```

# Modularity of common patterns

Here is a common pattern:



The diagram illustrates a common pattern in code: `(sqrt (+                                          ))`. This pattern is repeated three times, with each instance enclosed in a blue box. Within each blue box, the sub-expression `(+                                          )` is highlighted with a red box, and the `(sqrt` part is highlighted with a green box. This visualizes how a single, reusable pattern can be used to build more complex structures.

So here is a cleaner way of capturing the pattern:

```
(define square (lambda (x) (* x x)))  
(define pythagoras  
  (lambda (x y)  
    (sqrt (+ (square x) (square y))))))
```

# Why?

- Breaking computation into modules that capture commonality
  - Enables reuse in other places (e.g. square)
- Isolates (abstracts away) details of computation within a procedure from use of the procedure
  - Useful even if used only *once* (i.e., a unique pattern)

```
(define (comp x y) (/ (+ (* x y) 17) (+ (+ x y) 4)))
```

```
(define (comp x y) (/ (prod+17 x y) (sum+4 x y)))
```

# Why?

- May be many ways to divide up

```
(define square (lambda (x) (* x x)))  
(define pythagoras  
  (lambda (x y)  
    (sqrt (+ (square x) (square y))))))
```

```
(define square (lambda (x) (* x x)))  
(define sum-squares  
  (lambda (x y) (+ (square x) (square y))))  
(define pythagoras  
  (lambda (y x) (sqrt (sum-squares y x))))
```

# Abstracting the process

- Stages in capturing common patterns of computation
  - Identify modules or stages of process
  - Capture each module within a procedural abstraction
  - Construct a procedure to control the interactions between the modules
  - Repeat the process within each module as necessary

# A more complex example

- Remember our method for finding sqrts
  - To find the square root of  $X$ 
    - Make a guess, called  $G$
    - If  $G$  is close enough, stop
    - Else make a new guess by averaging  $G$  and  $X/G$

## The stages of “SQRT”

- When is something “close enough”
- How do we create a new guess
- How do we control the process of using the new guess in place of the old one

# Procedural abstractions

For “close enough”:

```
(define close-enuf?
```

```
  (lambda (guess x)
```

```
    (< (abs (- (square guess) x)) 0.001)))
```



**Note use of procedural  
abstraction!**

# Procedural abstractions

For “improve”:

```
(define average  
  (lambda (a b) (/ (+ a b) 2)))  
  
(define improve  
  (lambda (guess x)  
    (average guess (/ x guess))))
```



# Why this modularity?

- “Average” is something we are likely to want in other computations, so only need to create once
- Abstraction lets us separate implementation details from use

- Originally:

```
(define average  
  (lambda (a b) (/ (+ a b) 2)))
```

- Could redefine as

```
(define average  
  (lambda (x y) (* (+ x y) 0.5)))
```

- No other changes needed to procedures that use **average**
- Also note that variables (or parameters) are internal to procedure – cannot be referred to by name outside of scope of lambda

# Controlling the process

- Basic idea:
  - Given  $X, G$ , want **(improve G X)** as new guess
  - Need to make a decision – for this need a new *special form*

**(if <predicate> <consequence> <alternative>)**

# The IF special form

(if <predicate> <consequence> <alternative>)

- Evaluator first evaluates the <predicate> expression.
- If it evaluates to a TRUE value, then the evaluator evaluates and returns the value of the <consequence> expression.
- Otherwise, it evaluates and returns the value of the <alternative> expression.
- **Why must this be a special form? (i.e. why not just a regular lambda procedure?)**

# Controlling the process

- Basic idea:

- Given X, G, want **(improve G X)** as new guess
- Need to make a decision – for this need a new *special form*  
**(if <predicate> <consequence> <alternative>)**
- So heart of process should be:

```
(if (close-enuf? G X)
```

```
  G
```

```
    (improve G X) )
```

- But somehow we want to use the value returned by “improving” things as the new guess, and repeat the process

# Controlling the process

- Basic idea:
  - Given X, G, want **(improve G X)** as new guess
  - Need to make a decision – for this need a new *special form*  
**(if <predicate> <consequence> <alternative>)**
  - So heart of process should be:  
**(define sqrt-loop (lambda G X)**  
    **(if (close-enuf? G X)**  
        **G**  
        **(sqrt-loop (improve G X) X) )**
  - But somehow we want to use the value returned by “improving” things as the new guess, and repeat the process
  - Call process **sqrt-loop** and reuse it!

# Putting it together

- Then we can create our procedure, by simply starting with some initial guess:

```
(define sqrt  
  (lambda (x)  
    (sqrt-loop 1.0 x)))
```

# Checking that it does the “right thing”

- Next lecture, we will see a formal way of tracing evolution of evaluation process
- For now, just walk through basic steps

– `(sqrt 2)`

- `(sqrt-loop 1.0 2)`
- `(if (close-enuf? 1.0 2) ... ...)`
- `(sqrt-loop (improve 1.0 2) 2)`

This is just like a normal combination

- `(sqrt-loop 1.5 2)`
- `(if (close-enuf? 1.5 2) ... ...)`
- `(sqrt-loop 1.4166666 2)`

- And so on...

# Abstracting the process

- Stages in capturing common patterns of computation
  - Identify modules or stages of process
  - Capture each module within a procedural abstraction
  - Construct a procedure to control the interactions between the modules
  - Repeat the process within each module as necessary



# Summarizing Scheme

- Primitives

- Numbers     **1, -2.5, 3.67e25**
- Strings
- Booleans
- Built in procedures   **\*, +, -, /, =, >, <**,

**-- Names**

**Creates a loop in system**  
**– allows abstraction of**  
**name for object**

- Means of Combination

- (procedure argument<sub>1</sub> argument<sub>2</sub> ... argument<sub>n</sub>)

- Means of Abstraction

- Lambda .     **Create a procedure**
- Define .     **Create names**

- Other forms

- if .     **Control order of evaluation**

